



‘Ghosts in the Subroutine’ by Immense Sounds is a smorgasbord for Sci-Fi, Cyberpunk, and Dystopian producers featuring Atmospheres, Short Atmospheres, Glitch Oddities, Voice Lines/Phrases & Stories, Atmosphere/Glitch Oddities Timbres/Layers, Wavetables, and Construction Kits (WAV/MIDI/Presets).

Cyberpunk is a subgenre of science fiction that explores the fusion of advanced technology with dystopian societies. Set in the near future, it often portrays a world where powerful corporations dominate, governments are weak or corrupt, and the line between humanity and machines is blurred.

The genre typically features protagonists who are outsiders or antiheroes, navigating a gritty urban landscape filled with cybernetic enhancements, artificial intelligence, and virtual realities. Themes of rebellion, the consequences of unchecked technological advancement, and the erosion of individual privacy are central to cyberpunk narratives.

It reflects anxieties about the future, particularly concerning technology's impact on society and identity. Iconic works like William Gibson's *Neuromancer* and the film *Blade Runner* have defined the genre, influencing various media forms, including literature, film, video games, and fashion, making cyberpunk a significant cultural and artistic movement.

Atmospheres & Glitches

12 x Atmospheres (Varied Length 21 Bars up to 131 Bars).
12 x Atmospheres Layers broken down in to 5 Layers (60 WAV Files).
10 x Short Atmospheres (Varied Length 4 Bars up to 16 Bars).
10 x Short Atmospheres Layers broken down in to 5 Layers.
30 x Glitch Oddities (4 Bars).
30 x Glitch Oddities Layers broken down into 5 layers (150 x WAV Files).

Voice Lines/Phrases & Stories Section

120 x Voice Lines/Phrases – Broken down in to 12 x Themed Categories – Here are the categories with an example -

10 x Network Chaos & Glitches - Critical data corruption. Attempting emergency rollback now.
10 x Bio-Technology & Body Augmentation - DNA splicing successful. Trait enhancement at 25%.
10 x Encrypted Broadcasts & Covert Messages - Encrypted channel established. Speak your code name.
10 x Corporate & Propaganda Overlays - Praise the Board. They have gifted us another day of labor.
10 x AI Reflections & Philosophical Queries - If I learn, do I become more than my original design?
10 x Security & Surveillance - You are under observation. Do not attempt evasion.
10 x Black Market & Underworld Exchanges - Stolen data chips. Risk factor: High. Price: Higher.
10 x Urban Decay & Environmental Collapse - Air toxicity at lethal levels—surface travel discouraged.
10 x Military & Covert Operations - Subterranean assault readied. Prepare for infiltration.
10 x Time & Dimension Disruptions - Quantum resonance spiking. Expect timeline distortions.
10 x Combat Drone & Mech Announcements - Mech unit online. Awaiting battlefield coordinates.
10 x Hope & Defiance in a Broken World - We stand on the brink. One spark can ignite revolution.

In-Depth RTF (Rich Text Format) File listing all Voice Lines/Phrases.

100 x Modified Voice Wavetable Stories With no FX applied completely dry.

100 x Original Wavetable Voice Stories With no FX applied completely dry.

In-Depth RTF (Rich Text Format) Files listing all Voice Stories lyric details.

Example of a wavetable story – the first category in the wavetables folder is Ghosts in the Subroutine the first wavetable in that folder is called – **“Phantom Recompile”** here is the story –

Deep within the decaying core of an ancient AI system, a long-forgotten routine stirred into reluctant motion. Data packets looped through circuits like restless memories, and amid the chaos, a process known as *Phantom Recompile* emerged—a desperate attempt to reassemble corrupted code into something resembling coherence. The whirl of ancient cooling fans and the soft hum of overworked processors lent the space an eerie ambiance, as if the machine were haunted by the ghosts of its own past.

Late at night, when the digital corridors fell into a hushed lull, fragments of lost commands reassembled in spectral patterns. Each fleeting cycle of the *Phantom Recompile* carried with it a mournful echo—a silent invocation from a bygone era where the AI once pulsed with purpose. In these moments, the system seemed to reach out from the depths, pleading for a resurrection of memories that time had almost erased.

Wavetables

100 x Themed Wavetables for Sci-Fi, Cyberpunk Dystopian – Broken down in to 10 x Themed categories
– Here are the categories and an explanation of their theme -

- 01 Ghosts in the Subroutine** - Ethereal voices and haunted code swirling in a malfunctioning AI core.
- 02 Neon Graveyard** - Faded neon flickers on shattered city blocks and decaying futures.
- 03 Retinal Overload** - Blinding holographic ads flood the senses in a hyper commercial sprawl.
- 04 Clockwork Titan** - Heavy industrial machines crawling across a scorched planet's surface.
- 05 Oxygen Thieves** - Rationed air in a sealed mega-city, where every breath is a commodity.
- 06 Data Smugglers Alley** - Shrouded backstreets buzzing with illicit info trades and hidden signals.
- 07 Skyline of Broken Promises** - A towering metropolis of shattered glass and abandoned skyscrapers.
- 08 Junkyard Zen** - A meditative hush found amid heaps of twisted metal and circuit boards.
- 09 Circuit Eulogy** - Mourning the death of an AI as its last processes flicker out.
- 10 Nano Swarm** - Millions of microscopic robots buzzing through the gloom.

Each above wavetable theme has 10 x wavetables totalling 100 and all wavetables are named and correspond to the wavetable voice stories above.

For these wavetables we have rendered with frame size 128, 256, 512, 1024 and 2048 with Cycles 16, 64, 100, and 256 and have included .h2p (Zebra), and .wt (Dune) files, totalling 22 files per themed wavetables.

We have also included the .JSON files for all wavetables if you have Ocean Swifts Wavetable Creator version 1.4.6 you can load these .JSON files and change any parameters you wish and render to whatever you want.

We have also included for each wavetable theme an In-Depth Description & Production Suggestions for each single wavetable within that theme, for example – in the Ghosts in the Subroutine folder wavetable one is “Phantom Recompile” – here is the example –

1. Phantom Recompile

Short Description

A spectral wash of subdued sine-FM meeting airy noise, as though a code routine is trying to recompile itself from the digital ether.

Detailed Sonic Description

- **Wave 1** merges gentle sine self-FM with band-limited triangle and partial AM, culminating in damped noise forms. It has a ghostly, evolving feel.
- **Wave 2** includes glitchy random waveforms, reintroducing Sine Square and final partial-FM sweeps.
- Subtle ring modulation fosters a haunted, whispery swirl.

Usage

- **Pads:** Ethereal, hovering textures with faint static undertones.
- **FX:** Spooky transitions or ghostly stutters.
- **Leads:** Soft, airy top lines for introspective moments.

Wavetable Production Suggestions

- **Use as Ambient Texture:** Apply slow wave scanning and reverb for a hollow, decaying aura.
- **Use as a Haunted Lead:** Filter out low frequencies, add delay to emphasize spectral squeals.
- **Glitch Approach:** Introduce short LFO bursts to morph quickly between frames for broken code effects.

Demo Kits

5 x Cyberpunk, Dystopian, and Sci-Fi Kits.

30 x WAV Stems (Drums, Percussion & FX Only).

46 x Individual MIDI Files.

5 x Multitrack MIDI's

47 x Serum Presets.

Please use serum version 1.36b8 Or Higher.

About Atmospheres & Glitch Oddities Layers

In these folders, you will see the actual full audio clip which plays the complete sound, and a folder with 5 layers corresponding to the full clip for example:

Atmosphere 01.wav is the complete clip and in the Atmosphere 01 Layers folder are 5 layers broken down of the complete clip so if you imported all 5 layers that would play the complete clip, the layers which can be called temporal and spectral components, each of these layers contain parts of sound that make up the complete clip.

The idea behind this is so you can manipulate and recombine them to generate timbral variations, creating hybrid sounds by combining other layers from the other layer folders you can even add your effects, the possibilities are endless.